

Welcome to Camp

This is our first newsletter of this year hope you enjoy it and the rest of your time on camp and in England.

If you have any stories or you would like to help with the newsletter then please see David or Miguel.

Suggestions also are needed so any ideas are welcome.

Have fun David

Marquee Decorations

Each village has a main marquee (the big white one in the middle).

This marquee needs decorating in some way relating to your village name and the main theme of camp. "CAKES".

If you are interested in helping with this then please talk to your village leaders.

The art tent will help with all things arty!

Good luck and there is a marquee competition so make them look good!

Registration

Upon arriving at camp you should register immediately with admin staff.

Find Shirley and David who will assign you to a village and then photograph you with your ID number.

You will then be taken to your village. Give your ID number with all your details to your village leader.

The following day you will be given a proper ID badge, please keep these ID's with you at all times. This is your ticket to all the activities and the food.

Photo Page

Page 2 will be a photo page for photos of the day, if you have a digital camera then we would like your photos.

David and Miguel will be taking photos every second so watch out and if you see anything worthy then let them know.

Information

Once we have all the details on our database we will publish them. groups, ages, sex, how many vegetarians, returners etc

Photos

This year we will be doing complete group photos as well as the usual village photos!

Translations

E: You are very beautiful! Shall we dance?

S: Estas muy bueno(a)! Quieres Bailar?

L: Du bass wonnerschéin. Solle mer danzen?

F: Tu es très mignon(e)! Voudrais tu danser?

G: Du bist sehr hübsch. Willst du tanzen?

D: lk vind je heel mooi. Zullen we dansen?

E: English	S: Spanish
L: Luxembourg	F: French
G: German	D: Dutch



Let David and Miguel know who you have seen kissing!

We can publish the details here!



TINUb0dUN SMB6D

LAB REPORTS

P...J... CASE #356200301

PJ was found at 7am this morning (Sat. 19th July 2003) in his hut with a tent rope around his neck.

Murderer must have been very strong as marks on neck are very deep.

Suspects were only ones on site in the vicinity of the victims hut at time of murder.

Time of death is 5:15, accurate within 30 minutes. Between 5:00 and 5:30.

LAB REPORTS

P...J... CASE #356200301

Lab Reports can be found on the back of some ID badges.

Lab Reports give vital clues as to the motive and method of murder and possibly give clues to the murderer.

THE EVIDENCE

Evidence has been found and details of this appears on the back of some ID badges.

Seek out as much of this evidence as possible to discover vital clues to the identity or the murderer and the motive.

FIND THE MURDERER P...J... CASE #356200301

To solve this murder mystery you must find clues. Clues are all found on the ID badges of everyone at camp.

You should try to look at as many clues as possible. If someone asks to see your clue then you do not have to show them and they do not have to show you theirs! But you may wish to work together to solve the mystery!

Making notes about each suspect as you find the clues.

Sherlock Holmes once said "if you eliminate all the suspects but one then he or she is the killer no matter how unlikely."

So to find the killer you need to eliminate each of the suspects using the available clues. Ask each of the suspects if you wish, but they may lie to you even if they are innocent.

Good luck and have fun.

THE SUSPECTS

P...J... CASE #356200301

The suspects have made various statements and some ID badges contain those statements. Here are the main 6 Suspects:







Ddunr







STATEMENTS & GAME

P...J... CASE #356200301

This game is designed as a little bit of fun during International Camp 2003. Of course it is all fiction and should be taken as such. Any statement made by the suspects is just for the game and in most cases bares no relationship to real life.

We thought it more fun if the suspects were real people involved in camp.

Please have fun while you try to work out who dunit and why!

	rite the details on the form and post them in e suggestion box at the information point.
YOU	R ID NUMBER?
WHO	?
WHY	?
ном	?

S